

UMPIRES CHECKLIST

Umpires are expected to exhibit the following

- Knowledge and judgment in accordance with the ICC rules and Utah Cricket Association Code of Conduct.
- Professionalism & courteousness in all dealings.
- Effective communications with all and decision making based on fairness and equity.

Checklist for umpires before, during and after the game

- Each team will provide umpires, and each umpire should be aware of which game they are assigned to umpire, the start time, and which grounds the game is to be played on.
- Ensure umpires are present at least 15 minutes prior to the scheduled start time.
- Umpires, please make sure that the playing teams have updated their roster before playing the game and also request both playing teams to submit their playing 11 before the game starts.
- Ensure that match starts on time and the team that's responsible for late start is properly penalized (Refer to section 1.4 of Utah Cricket Association – Match Rules document).
- Write the date and time on both score sheets immediately after the toss and make sure both captains sign the score sheet.
- Ensure innings break are as scheduled and that each match finishes within the allocated time (Refer to match duration section – Match rules document).
- Please make a note of any disciplinary incidents in need of being brought before the discipline committee at the end of the game (for minor issues umpires can give a warning to the player).
- Please make sure that the teams are using Cricclubs app for doing live scoring.
- All the scorecards should be uploaded right after the game ends. Both teams captain & vice-captain are responsible for checking the scorecards on the website and confirm its uploaded correctly.

- Umpires/Teams should follow the rules and not make new ones on the spot when a rule is present already and agreed upon by all the teams before the start of the tournament.
- While umpiring it is advised to always carry the disciplinary rules and code of conduct in order to use as a backup when double-checking league rules in circumstance when that is necessitated, and to avoid any ambiguity during the match time. Please keep all other necessary documents handy.
- Umpires are to use the specified Duckworth/Lewis system in place to make a decision on the result of the game in case of an interruption.
- Umpires should wear colored clothing while umpiring both T20 and Pro30 games.
- Umpires should keep track of over rate, if the over rate predicted to fall below minimum of 12 overs per hour (5 minutes per over) please warn the captain courteously for both T20 and Pro30 games.
- Any ball pitching outside the mat (on the grass or on the edge of the mat) is considered dead ball and has to be bowled again.
- Bowlers can use the whole mat area for bowling, no ball sideline for bowlers is the edge of the mat for American Fork and sidelines will be marked separately on Rosewood by the home team.
- The match will consist of one innings per side, each innings being limited to a maximum of 20 overs for T20 and maximum of 30 overs for Pro30 game. A minimum of 5 overs per team shall constitute a match (for T20) and minimum of 8 overs per team shall constitute a match (for pro30).
- If the ball bounces more than once or rolls along the ground before it reaches the popping crease, the ball will be deemed a no-ball and will be a free hit for batting side.
- If the ball passes above the head height of the striker standing upright at the popping crease without touching the batsmen bat umpire will declare it as wide and one bouncer per over, if the batsmen touches the ball and gets caught then umpire will declare as out and one bouncer per over. If the bowler bowls second bouncer over the shoulder height or head height in the same over the umpire declare the ball as No ball and declare a free hit for batting side.
- Umpires will call No ball whenever a bowler breaks the non-striker's wicket during the act of delivery.
- A call of No ball shall over-ride the call of Wide ball at any time.
- When No ball has been called, neither batsman shall be out under any of the Playing Conditions except clause 34 (Hit the ball twice), clause 37 (Obstructing the field) or clause 38 (Run out).

- Boundaries will be 60 meters (65 yards) from center of pitch and inner circle will 30 meters (32.8 yards) from stumps on both sides.
- If the team umpire doesn't show up for the game 1st offense \$200, 2nd offense \$300, 3rd onwards \$500 for each umpire.
- Substitute fielder will be permitted to keep the wickets only when a wicketkeeper suffers an injury in the ongoing game.
- If a team decides to play game with 10 players only one will be allowed outside circle in powerplay and only 4 allowed outside after powerplay (to meet 6 minimum inside rule which includes wicket keeper and bowler). Similarly, if a team decides to play only 9 players no one will be allowed outside in powerplay and only 3 allowed outside after powerplay.

LIMITATION OF ON SIDE FIELDERS

- At the instant of delivery, there may not be more than 5 fielders on the leg side.
- At the instant of the bowler's delivery there shall not be more than two fielders, other than the wicket-keeper, behind the popping crease on the on side. A fielder will be considered to be behind the popping crease unless the whole of his person whether grounded or in the air is in front of this line.

In the event of infringement of this clause by any fielder, the striker's end umpire shall call and signal No ball.

UCA COVID-19 GUIDELINES

- Team dugouts should be separated by atleast 15-20 feet. Face masks are recommended while sitting in the dugout. Within your own team dugout, please follow social distancing.
- Practice social distancing while mixing with opponent team.
- Umpires will carry sanitizer bottles and wipes and are recommended to wear gloves
- Umpires will carry alcohol wipes to wipe ball in case sweat or saliva is applied to ball. Umpires will not hold bottles and other gear for players.
- No sweat or saliva to be applied to the ball - strict penalty for doing so. 1st offence warning 2nd offence warning and third offence will result in red

card to concerned player and gets banned in the next game. Overall, fifth offense from multiple players team will be fined \$50. Seventh offense in the same game from multiple players team captain will be banned for the next game.

- It is recommended that individuals have their own equipment and avoid sharing gloves, helmet, thigh guard, etc. In case if the equipment is shared please do thorough sanitization process for the equipment after each use is completed. Particular care should be taken in respect of the shared use and sanitization of helmets.
- Avoid huddles during the game.
- If any player shows signs/symptoms (as outlined by CDC), the player will be asked to leave the field and not return.
- If a player showed symptoms from before the game starts and still plays (without the knowledge of the umpires, opposing teams or their own team), the players will be written up for disciplinary action with the potential to be disbarred from any further participation in UCA.
- Each team is recommended to have their own set of stumps, bails, cones and flags. For Southridge park, home team must have a pair of spring stumps.
- Teams are not allowed to borrow stuff from other teams.
- All players should bring their own drinks/containers to the match; there should be no sharing of drinks or drinks bottles/containers.
- Players should make every effort to arrive at the ground/facility using their own method of transport. However, where they share a car with individuals outside of their own family or use public transport, then they should wear a cloth mask at all times.
- All players should be required to sign an assumption of risk, release and waiver of liability and indemnity agreement relating to COVID-19 exposure, COVID-19 liability and COVID-19 risks.
- Players with COVID-19 symptoms will not come to ground and if a player is tested positive, they will notify league about it and if so, happens within 48 hrs. of games all other team players will have to get tested also.
- If team players get tested positive and they don't have enough player for next game that game will be forfeited, and other team will get points.
- If a player tests positive for COVID-19 will serve two weeks quarantine or will present with negative test result to be able to play

Duckworth/Lewis Application

Requesting umpires to use below app in case of any interruption during the match.

<https://play.google.com/store/apps/details?id=com.tarams.android.duckworthlewis&hl=en>

<https://itunes.apple.com/us/app/duckworth-lewis-calculator/id525417125?mt=8>

